



J&S Electronics
 Junior League Program
 We Learn. We Believe. We Achieve.

J & S Electronics Inc

League Department

419.394.7960 X 3



Captains Meeting 3/22/23 7:00 PM

League: Power Dam Express League Night: Wednesday League Type: Valley
 Start Date: 4/10/24
 Start Time: 6:30 PM
 Handicap
 2 Balls Per Pers
Player leeway until end of 2nd round because of time forward

League Representatives: Susan Friederickson Phone: 419-980-1210
Matt Van Atta 419-421-1431
 League Secretary: J & S Electronics Inc Phone: 800-686-1641 ext 3

Players per Team: 4 Fees per Player: \$6.00
 Subs per Team: 4 Game Cost per Player: \$2.50
 Start Time Leeway: 15 Minutes Real Time Total Games: 16
 Days Off: May 29, 2024 - Valley Vegas 7/3 - Independence Day

Admin Fee: \$0.90 per player per night Amount to Party: \$0.50
 Appreciation and Great Lakes Divisional Tourney

Awards: Payout
 \$150 Certificate to Ohio/IN State - Must start/end with 8 or more teams. With 6 teams - \$75.
 Bar Sponsorship plaque, 1 League Champion plaque, 1 2nd place plaque, Male/Female MVP plaques
 Extra plaques come out of individual team payout.

MVP is now determined by Compusport Rankings. To be eligible, players must still play 75% of weeks.

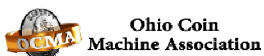
The actual number will be: TBD

On a position points round, if there is an odd number of teams, the last place team may pay their league fees for the night and receive 5 rounds, 16 wins and 160 points. No individual stats will be recorded. N/A

All teams need to designate a Co Captain for when Captain is not playing. Put it on roster sheet the first night of play.

Bad Weather: Calling entire league off must be approved by Kim and Jerry (Power Dam)
Individual matches are to be handled by team captains.

ATTENTION CAPTAINS: At the end of the season, you will receive cash payout to be divided amongst your team members.
 YOU ARE RESPONSIBLE for making sure your payout gets split with the team.



Power Dam In House Pool Additional Rules

- 1 Players will establish their average after first night of league play. Play straight up first night.
- 2 Cue ball fouls: If you position cue ball with your cue, any forward motion will be considered a foul regardless of what part of cue.
- 3 8 Ball on the break will be re-racked or spotted. See rule book.
- 4 Make up games are to be done before the next week league play. They can be play same night if played first. Averages will be checked prior to the next week's play.
- 5 Handicap maximum is 8 points per round/2 max per person. First match up round is handicap for all rounds. Both teams list players in order from low to high average. New players go in position 2. 2 new players go in 2 and 3. See league representative with questions.
- 6 Rosters must be completely filled out first week of play.
- 7 Must have three (3) original players at all times. NO exceptions.
- 8 18/19/20 year olds may play in league but cannot play in any sanctioned tournament. (State/Great Lakes) subject to Kim's approval.
- 9 No new players after first round (8 weeks)
- 10 When a player is absent for a match, the following procedure will be used: Absent player will receive 0 and opponent receives 10.
- 11 The end of the season party is pot luck. Contact your league representative for information on what to bring.
- 12 Any problems should be written on scoresheet, not on or in money envelope.
- 13 If roster is full (4reg/4sub) at least half of leagues captains' approval is needed to add a new player. One will need to be dropped from the current roster. This can be done the week before or night of PRIOR to play.
- 14 All captains need to notify league coordinator of all changes in team players.
- 15 All captains are required to give a phone number to all other team captains.
- 16 Each team is to list a co-captain to make decisions in absence of the team captain.
- 17 Only captain OR co-captain can represent the team at meetings. Only one may attend, not both.
- 18 It is up to captains in the match to make decision if player requests to play all 4 games first. Player must have a very good reason to make this request. If granted, games must be played on the league table assigned that night. If player is found giving untruthful reason, player may never again be permitted to request to play their 4 game first again.
- 19 Eight ball rule is in effect. Scratch on 8 is ball in hand if 8 is not pocketed or knocked off table.
- 20 Team forfeits are recorded as 5 rounds won, 16 games won, and 160 points for the team. No individual starts are recorded and no credit.
- 21 **Sanction/player fee is \$20 (\$15 Valley/\$2 Indiana/\$3 Compusport) Due no later than second night of play**
- 22 If league finishes with 8 or more teams, 1st place only receives a certificate in the amount of \$150 towards Ohio/Indiana.
If 6 or 7 teams finish, 1st place only receives a certificate in the amount of \$75 towards Ohio/Indiana.
If first place does not go, the certificate does not get passed down.
- 23 If there is a bye, the team who got the bye the first week figures their average that night after last game to figure handicap.
- 24 Tournament Requirements:

Ohio State	9 Weeks in one session or 12 in two with the same team. (3 original members)
Indiana State	12 Weeks by Mid February (Actual date TBD by IAMOA)
Great Lakes	9 Weeks Mar 14-16, 2025
Appreciation	6 Weeks Dec 7 2024
Vegas (Valley)	12 Weeks 5/23/24-6/1/24 2 Original Members